

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD

M.TECH. (EMBEDDED SYSTEMS)

COURSE STRUCTURE AND SYLLABUS

I Year – II Semester

Category	Course Title	Int. marks	Ext. marks	L	P	C
Core Course IV	Digital Signal Processors and Architectures	25	75	4	--	4
Core Course V	Embedded Networking	25	75	4	--	4
Core Course VI	Sensors and Actuators	25	75	4	--	4
Core Elective III	CPLD and FPGA Architectures and Applications Wireless Communication and Networks System On Chip Architecture	25	75	4	--	4
Core Elective IV	Multimedia and Signal Coding Network Security and Cryptography Hardware Software Co-Design	25	75	4	--	4
Open Elective II	Scripting languages Adhoc Wireless and Sensor Networks Device Modeling	25	75	4	--	4
Laboratory II	Advanced Embedded Systems Laboratory	25	75	--	4	2
Seminar II	Seminar	50	--	--	4	2
Total Credits				24	8	28

DIGITAL SIGNAL PROCESSORS AND ARCHITECTURES

UNIT-I:

Introduction to Digital Signal Processing:

Introduction, A digital Signal – Processing system, the sampling process, Discrete time sequences, Discrete Fourier Transform (DFT) and Fast Fourier Transform (FFT), linear time-invariant systems, Digital filters, Decimation and interpolation.

Architectures for Programmable DSP devices:

Basic Architectural features, DSP computational building blocks, Bus Architecture and Memory, Data addressing capabilities, Address generation UNIT, programmability and program execution, speed issues, features for external interfacing.

UNIT-II:

Programmable Digital Signal Processors:

Commercial Digital signal-processing Devices, Data Addressing modes of TMS320C54XX processors, memory space of TMS320C54XX processors, program control, TMS320C54XX instructions and programming, On-Chip peripherals, Interrupts of TMS320C54XX processors, Pipeline operation of TMS320C54XX processors.

UNIT-III:

Architecture of ARM Processors:

Introduction to the architecture, Programmer's model- operation modes and states, registers, special registers, floating point registers, Behaviour of the application program status register(APSR)-Integer status flags, Q status flag, GE bits, Memory system-Memory system features, memory map, stack memory, memory protection unit (MPU), Exceptions and Interrupts-what are exceptions?, nested vectored interrupt controller(NVIC), vector table, Fault handling, System control block (SCB), Debug, Reset and reset sequence.

Technical Details of ARM Processors:

General information about Cortex-M3 and cortex M4 processors-Processor type, processor architecture, instruction set, block diagram, memory system, interrupt and exception support, Features of the cortex-M3 and Cortex-M4 Processors-Performance, code density, low power, memory system, memory protection unit, interrupt handling, OS support and system level features, Cortex-M4 specific features, Ease of use, Debug support, Scalability, Compatibility.

UNIT-IV:

Instruction SET:

Background to the instruction set in ARM Cortex-M Processors, Comparison of the instruction set in ARM Cortex-M Processors, understanding the assembly language syntax, Use of a suffix in instructions, Unified assembly Language (UAL), Instruction set, Cortex-M4-specific instructions, Barrel shifter, Accessing special instructions and special registers in Programming.

UNIT-V:

Floating Point Operations:

About Floating Point Data, Cortex-M4 Floating Point Unit (FPU)- overview, FP registers overview, CPACR register, Floating point register bank, FPSCR, FPU->FPCCR, FPU-> FPCAR, FPU->FPDSCR, FPU->MVFR0, FPU->MVFR1.

TEXTBOOKS:

1. Digital Signal Processing- Avtar Singh and S. Srinivasan, CENGAGE Learning, 2004.
2. The Definitive Guide to ARM Cortex-M3 and Cortex-M4 Processors by Joseph Yiu, Elsevier Publications, Third edition.

REFERENCES:

1. ARM System Developer's Guide Designing and Optimizing System Software by Andrew N. SLOSS, Dominic SYMES, Chris WRIGHT, Elsevier Publications, 2004.

EMBEDDED NETWORKING

UNIT –I:

Embedded Communication Protocols:

Embedded Networking: Introduction – Serial/Parallel Communication – Serial communication protocols - RS232 standard – RS485 – Synchronous Serial Protocols -Serial Peripheral Interface (SPI) – Inter Integrated Circuits (I2C) – PC Parallel port programming - ISA/PCI Bus protocols – Firewire.

UNIT –II:

USB and CAN Bus: USB bus – Introduction – Speed Identification on the bus – USB States – USB bus communication: Packets –Data flow types –Enumeration –Descriptors –PIC 18 Microcontroller USB Interface – C Programs –CAN Bus – Introduction - Frames –Bit stuffing –Types of errors –Nominal Bit Timing – PIC microcontroller CAN Interface –A simple application with CAN.

UNIT –III:

Ethernet Basics:

Elements of a network – Inside Ethernet – Building a Network: Hardware options – Cables, Connections and network speed – Design choices: Selecting components –Ethernet Controllers –Using the internet in local and internet communications – Inside the Internet protocol.

UNIT –IV:

Embedded Ethernet:

Exchanging messages using UDP and TCP – Serving web pages with Dynamic Data – Serving web pages that respond to user Input – Email for Embedded Systems – Using FTP – Keeping Devices and Network secure.

UNIT –V:

Wireless Embedded Networking:

Wireless sensor networks – Introduction – Applications – Network Topology – Localization –Time Synchronization - Energy efficient MAC protocols –SMAC – Energy efficient and robust routing – Data Centric routing.

TEXT BOOKS:

1. Embedded Systems Design: A Unified Hardware/Software Introduction - Frank Vahid, Tony Givargis, John & Wiley Publications, 2002
2. Parallel Port Complete: Programming, interfacing and using the PCs parallel printer port - Jan Axelson, Penram Publications, 1996.

REFERENCE BOOKS:

1. Advanced PIC microcontroller projects in C: from USB to RTOS with the PIC18F series -Dogan Ibrahim, Elsevier 2008.
2. Embedded Ethernet and Internet Complete - Jan Axelson, Penram publications, 2003.
3. Networking Wireless Sensors - Bhaskar Krishnamachari, Cambridge press 2005.

SENSORS AND ACTUATORS

UNIT - I:

Sensors / Transducers

Principles – Classification – Parameters – Characteristics - Environmental Parameters (EP) – Characterization.

Mechanical and Electromechanical Sensors

Introduction – Resistive Potentiometer – Strain Gauge – Resistance Strain Gauge – Semiconductor Strain Gauges -Inductive Sensors: Sensitivity and Linearity of the Sensor –Types-Capacitive Sensors:– Electrostatic Transducer– Force/Stress Sensors Using Quartz Resonators – Ultrasonic Sensors.

UNIT – II:

Thermal Sensors

Introduction – Gas thermometric Sensors – Thermal Expansion Type Thermometric Sensors – Acoustic Temperature Sensor – Dielectric Constant and Refractive Index thermosensors – Helium Low Temperature Thermometer – Nuclear Thermometer – Magnetic Thermometer – Resistance Change Type Thermometric Sensors –Thermoemf Sensors– Junction Semiconductor Types– Thermal Radiation Sensors –Quartz Crystal Thermoelectric Sensors – NQR Thermometry – Spectroscopic Thermometry – Noise Thermometry – Heat Flux Sensors.

Magnetic sensors

Introduction – Sensors and the Principles Behind – Magneto-resistive Sensors – Anisotropic Magnetoresistive Sensing – Semiconductor Magnetoresistors– Hall Effect and Sensors – Inductance and Eddy Current Sensors– Angular/Rotary Movement Transducers – Synchros – Synchro-resolvers - Eddy Current Sensors – Electromagnetic Flowmeter – Switching Magnetic Sensors SQUID Sensors.

UNIT - III:

Radiation Sensors

Introduction – Basic Characteristics – Types of Photosensistors/Photo detectors– X-ray and Nuclear Radiation Sensors– Fiber Optic Sensors.

Electro analytical Sensors

Introduction – The Electrochemical Cell – The Cell Potential - Standard Hydrogen Electrode (SHE) – Liquid Junction and Other Potentials – Polarization – Concentration Polarization– Reference Electrodes - Sensor Electrodes – Electro ceramics in Gas Media.

UNIT - IV:

Smart Sensors

Introduction – Primary Sensors – Excitation – Amplification – Filters – Converters – Compensation– Information Coding/Processing - Data Communication – Standards for Smart Sensor Interface – The Automation.

Sensors –Applications

Introduction – On-board Automobile Sensors (Automotive Sensors)– Home Appliance Sensors – Aerospace Sensors — Sensors for Manufacturing –Sensors for environmental Monitoring.

UNIT - V:

Actuators

Pneumatic and Hydraulic Actuation Systems- Actuation systems – Pneumatic and hydraulic systems - Directional Control valves – Pressure control valves – Cylinders - Servo and proportional control valves – Process control valves – Rotary actuators.

Mechanical Actuation Systems- Types of motion – Kinematic chains – Cams – Gears – Ratchet and pawl – Belt and chain drives – Bearings – Mechanical aspects of motor selection.

Electrical Actuation Systems-Electrical systems -Mechanical switches – Solid-state switches Solenoids – D.C. Motors – A.C. motors – Stepper motors.

TEXT BOOKS:

1. D. Patranabis – “Sensors and Transducers” –PHI Learning Private Limited.
2. W. Bolton – “Mechatronics” –Pearson Education Limited.

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M. Tech – I Year – II Sem. Embedded Systems

CPLD AND FPGA ARCHITECTURES AND APPLICATIONS
(Core Elective –III)

UNIT-I:

Introduction to Programmable Logic Devices:

Introduction, Simple Programmable Logic Devices – Read Only Memories, Programmable Logic Arrays, Programmable Array Logic, Programmable Logic Devices/Generic Array Logic; Complex Programmable Logic Devices – Architecture of Xilinx Cool Runner XCR3064XL CPLD, CPLD Implementation of a Parallel Adder with Accumulation.

UNIT-II:

Field Programmable Gate Arrays:

Organization of FPGAs, FPGA Programming Technologies, Programmable Logic Block Architectures, Programmable Interconnects, Programmable I/O blocks in FPGAs, Dedicated Specialized Components of FPGAs, Applications of FPGAs.

UNIT -III:

SRAM Programmable FPGAs:

Introduction, Programming Technology, Device Architecture, The Xilinx XC2000, XC3000 and XC4000 Architectures.

UNIT -IV:

Anti-Fuse Programmed FPGAs:

Introduction, Programming Technology, Device Architecture, The Actel ACT1, ACT2 and ACT3 Architectures.

UNIT -V:

Design Applications:

General Design Issues, Counter Examples, A Fast Video Controller, A Position Tracker for a Robot Manipulator, A Fast DMA Controller, Designing Counters with ACT devices, Designing Adders and Accumulators with the ACT Architecture.

TEXT BOOKS:

1. Field Programmable Gate Array Technology - Stephen M. Trimberger, Springer International Edition.
2. Digital Systems Design - Charles H. Roth Jr, Lizy Kurian John, Cengage Learning.

REFERENCE BOOKS:

1. Field Programmable Gate Arrays - John V. Oldfield, Richard C. Dorf, Wiley India.
2. Digital Design Using Field Programmable Gate Arrays - Pak K. Chan/Samiha Mourad, Pearson Low Price Edition.
3. Digital Systems Design with FPGAs and CPLDs - Ian Grout, Elsevier, Newnes.
4. FPGA based System Design - Wayne Wolf, Prentice Hall Modern Semiconductor Design Series.

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WIRELESS COMMUNICATIONS AND NETWORKS
(Core Elective –III)

UNIT -I:

The Cellular Concept-System Design Fundamentals: Introduction, Frequency Reuse, Channel Assignment Strategies, Handoff Strategies- Prioritizing Handoffs, Practical Handoff Considerations, Interference and system capacity – Co channel Interference and system capacity, Channel planning for Wireless Systems, Adjacent Channel interference , Power Control for Reducing interference, Trunking and Grade of Service, Improving Coverage & Capacity in Cellular Systems- Cell Splitting, Sectoring .

UNIT –II:

Mobile Radio Propagation: Large-Scale Path Loss: Introduction to Radio Wave Propagation, Free Space Propagation Model, Relating Power to Electric Field, The Three Basic Propagation Mechanisms, Reflection-Reflection from Dielectrics, Brewster Angle, Reflection from perfect conductors, Ground Reflection (Two-Ray) Model, Diffraction-Fresnel Zone Geometry, Knife-edge Diffraction Model, Multiple knife-edge Diffraction, Scattering, Outdoor Propagation Models- Longley-Ryce Model, Okumura Model, Hata Model, PCS Extension to Hata Model, Walfisch and Bertoni Model, Wideband PCS Microcell Model, Indoor Propagation Models-Partition losses (Same Floor), Partition losses between Floors, Log-distance path loss model, Ericsson Multiple Breakpoint Model, Attenuation Factor Model, Signal penetration into buildings, Ray Tracing and Site Specific Modeling.

UNIT –III:

Mobile Radio Propagation: Small –Scale Fading and Multipath: Small Scale Multipath propagation-Factors influencing small scale fading, Doppler shift, Impulse Response Model of a multipath channel-Relationship between Bandwidth and Received power, Small-Scale Multipath Measurements-Direct RF Pulse System, Spread Spectrum Sliding Correlator Channel Sounding, Frequency Domain Channels Sounding, Parameters of Mobile Multipath Channels-Time Dispersion Parameters, Coherence Bandwidth, Doppler Spread and Coherence Time, Types of Small-Scale Fading-Fading effects Due to Multipath Time Delay Spread, Flat fading, Frequency selective fading, Fading effects Due to Doppler Spread-Fast fading, slow fading, Statistical Models for multipath Fading Channels-Clarke's model for flat fading, spectral shape due to Doppler spread in Clarke's model, Simulation of Clarke and Gans Fading Model, Level crossing and fading statistics, Two-ray Rayleigh Fading Model.

UNIT -IV:

Equalization and Diversity: Introduction, Fundamentals of Equalization, Training A Generic Adaptive Equalizer, Equalizers in a communication Receiver, Linear Equalizers, Non linear Equalization-Decision Feedback Equalization (DFE), Maximum Likelihood Sequence Estimation (MLSE) Equalizer, Algorithms for adaptive equalization-Zero Forcing Algorithm, Least Mean Square Algorithm, Recursive least squares algorithm. Diversity Techniques-Derivation of selection Diversity improvement, Derivation of Maximal Ratio Combining improvement, Practical Space Diversity Consideration-Selection Diversity, Feedback or Scanning Diversity, Maximal Ratio Combining, Equal Gain Combining, Polarization Diversity, Frequency Diversity, Time Diversity, RAKE Receiver.

UNIT -V:

Wireless Networks: Introduction to wireless Networks, Advantages and disadvantages of Wireless Local Area Networks, WLAN Topologies, WLAN Standard IEEE 802.11, IEEE 802.11 Medium Access Control, Comparison of IEEE 802.11 a,b,g and n standards, IEEE 802.16 and its enhancements, Wireless PANs, Hiper Lan, WLL.

TEXT BOOKS:

1. Wireless Communications, Principles, Practice – Theodore, S. Rappaport, 2nd Ed., 2002, PHI.
2. Wireless Communications-Andrea Goldsmith, 2005 Cambridge University Press.
3. Mobile Cellular Communication – Gottapu Sasibhushana Rao, Pearson Education, 2012.

REFERENCE BOOKS:

1. Principles of Wireless Networks – Kaveh Pah Laven and P. Krishna Murthy, 2002, PE
2. Wireless Digital Communications – Kamilo Feher, 1999, PHI.

3. Wireless Communication and Networking – William Stallings, 2003, PHI.
4. Wireless Communication – Upen Dalal, Oxford Univ. Press
5. Wireless Communications and Networking – Vijay K. Gary, Elsevier.

SYSTEM ON CHIP ARCHITECTURE
(Core Elective –III)

UNIT – I:

Introduction to the System Approach

System Architecture, Components of the system, Hardware & Software, Processor Architectures, Memory and Addressing. System level interconnection, An approach for SOC Design, System Architecture and Complexity.

UNIT – II:

Processors

Introduction , Processor Selection for SOC, Basic concepts in Processor Architecture, Basic concepts in Processor Micro Architecture, Basic elements in Instruction handling. Buffers: minimizing Pipeline Delays, Branches, More Robust Processors, Vector Processors and Vector Instructions extensions, VLIW Processors, Superscalar Processors.

UNIT – III:

Memory Design for SOC:

Overview of SOC external memory, Internal Memory, Size, Scratchpads and Cache memory, Cache Organization, Cache data, Write Policies, Strategies for line replacement at miss time, Types of Cache, Split – I , and D – Caches , Multilevel Caches, Virtual to real translation , SOC Memory System , Models of Simple Processor – memory interaction.

UNIT - IV:

Interconnect Customization and Configuration

Inter Connect Architectures, Bus: Basic Architectures, SOC Standard Buses , Analytic Bus Models, Using the Bus model, Effects of Bus transactions and contention time. SOC Customization: An overview, Customizing Instruction Processor, Reconfiguration Technologies, Mapping design onto Reconfigurable devices, Instance- Specific design, Customizable Soft Processor, Reconfiguration - overhead analysis and trade-off analysis on reconfigurable Parallelism.

UNIT – V:

Application Studies / Case Studies

SOC Design approach, AES algorithms, Design and evaluation, Image compression – JPEG compression.

TEXT BOOKS:

1. Computer System Design System-on-Chip by Michael J. Flynn and Wayne Luk, Wiley India Pvt. Ltd.
2. ARM System on Chip Architecture – Steve Furber –2nd Eed., 2000, Addison Wesley Professional.

REFERENCE BOOKS:

1. Design of System on a Chip: Devices and Components – Ricardo Reis, 1st Ed., 2004, Springer
2. Co-Verification of Hardware and Software for ARM System on Chip Design (Embedded Technology) – Jason Andrews – Newnes, BK and CDROM
3. System on Chip Verification – Methodologies and Techniques –Prakash Rashinkar, Peter Paterson and Leena Singh L, 2001, Kluwer Academic Publishers.

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MULTI MEDIA AND SIGNAL CODING
(Core Elective –IV)

UNIT -I:

Introduction to Multimedia: Multimedia, World Wide Web, Overview of Multimedia Tools, Multimedia Authoring, Graphics/ Image Data Types, and File Formats.

Color in Image and Video: Color Science – Image Formation, Camera Systems, Gamma Correction, Color Matching Functions, CIE Chromaticity Diagram, Color Monitor Specifications, Out-of-Gamut Colors, White Point Correction, XYZ to RGB Transform, Transform with Gamma Correction, L*A*B* Color Model. Color Models in Images – RGB Color Model for CRT Displays, Subtractive Color: CMY Color Model, Transformation from RGB to CMY, Under Color Removal: CMYK System, Printer Gamuts, Color Models in Video – Video Color Transforms, YUV Color Model, YIQ Color Model, Ycbr Color Model.

UNIT -II:

Video Concepts: Types of Video Signals, Analog Video, Digital Video.

Audio Concepts: Digitization of Sound, Quantization and Transmission of Audio.

UNIT -III:

Compression Algorithms:

Lossless Compression Algorithms: Run Length Coding, Variable Length Coding, Arithmetic Coding, Lossless JPEG, Image Compression.

Lossy Image Compression Algorithms: Transform Coding: KLT And DCT Coding, Wavelet Based Coding.

Image Compression Standards: JPEG and JPEG2000.

UNIT -IV:

Video Compression Techniques: Introduction to Video Compression, Video Compression Based on Motion Compensation, Search for Motion Vectors, H.261- Intra-Frame and Inter-Frame Coding, Quantization, Encoder and Decoder, Overview of MPEG1 and MPEG2.

UNIT -V:

Audio Compression Techniques: ADPCM in Speech Coding, G.726 ADPCM, Vocoders – Phase Insensitivity, Channel Vocoder, Formant Vocoder, Linear Predictive Coding, CELP, Hybrid Excitation Vocoders, MPEG Audio – MPEG Layers, MPEG Audio Strategy, MPEG Audio Compression Algorithms, MPEG-2 AAC, MPEG-4 Audio.

TEXT BOOKS:

1. Fundamentals of Multimedia – Ze- Nian Li, Mark S. Drew, PHI, 2010.
2. Multimedia Signals & Systems – Mrinal Kr. Mandal Springer International Edition 1st Edition, 2009

REFERENCE BOOKS:

1. Multimedia Communication Systems – Techniques, Stds& Netwroks K.R. Rao, Zorans. Bojkoric, Dragorad A.Milovanovic, 1st Edition, 2002.
2. Fundamentals of Multimedia Ze- Nian Li, Mark S.Drew, Pearson Education (LPE), 1st Edition, 2009.
3. Multimedia Systems John F. Koegel Bufond Pearson Education (LPE), 1st Edition, 2003.
4. Digital Video Processing – A. Murat Tekalp, PHI, 1996.
5. Video Processing and Communications – Yaowang, Jorn Ostermann, Ya-QinZhang, Pearson, 2002

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NETWORK SECURITY AND CRYPTOGRAPHY
(Core Elective –IV)

UNIT- I:

Introduction : Attacks, Services and Mechanisms, Security attacks, Security services, A Model for Internetwork security, Classical Techniques: Conventional Encryption model, Steganography, Classical Encryption Techniques.

Modern Techniques : Simplified DES, Block Cipher Principles, Data Encryption standard, Strength of DES, Block Cipher Design Principles.

UNIT- II:

Encryption : Triple DES, International Data Encryption algorithm, Blowfish, RC5, Characteristics of Advanced Symmetric block ciphers.

Conventional Encryption

Placement of Encryption function, Traffic confidentiality, Key distribution, Random Number Generation.

UNIT - III:

Public Key Cryptography

Principles, RSA Algorithm, Key Management, Diffie-Hellman Key exchange, Elliptic Curve Cryptography.

Number Theory

Prime and Relatively prime numbers, Modular arithmetic, Fermat's and Euler's theorems, Testing for primality, Euclid's Algorithm, the Chinese remainder theorem, Discrete logarithms.

UNIT- IV:

Message Authentication and Hash Functions

Authentication requirements and functions, Message Authentication, Hash functions, Security of Hash functions and MACs.

Hash and Mac Algorithms

MD File, Message digest Algorithm, Secure Hash Algorithm.

Digital signatures and Authentication protocols: Digital signatures, Authentication Protocols, Digital signature standards.

Authentication Applications

Kerberos, Electronic Mail Security: Pretty Good Privacy, S/MIME.

UNIT – V:

IP Security

Overview, Architecture, Authentication, Encapsulating Security Payload, Key Management. Web Security: Web Security requirements, Secure sockets layer and Transport layer security, Secure Electronic Transaction.

Intruders, Viruses and Worms: Intruders, Viruses and Related threats.

Fire Walls: Fire wall Design Principles, Trusted systems.

TEXT BOOKS:

1. Cryptography and Network Security: Principles and Practice - William Stallings, Pearson Education.
2. Network Security Essentials (Applications and Standards) by William Stallings Pearson Education.

REFERENCE BOOKS:

1. Fundamentals of Network Security by Eric Maiwald (Dreamtech press)
2. Network Security - Private Communication in a Public World by Charlie Kaufman, Radia Perlman and Mike Speciner, Pearson/PHI.
3. Principles of Information Security, Whitman, Thomson.
4. Network Security: The complete reference, Robert Bragg, Mark Rhodes, TMH
5. Introduction to Cryptography, Buchmann, Springer.

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M. Tech – I Year – II Sem. Embedded Systems

HARDWARE SOFTWARE CO-DESIGN
(Core Elective –IV)

UNIT –I:

Co- Design Issues: Co- Design Models, Architectures, Languages, A Generic Co-design Methodology.

Co- Synthesis Algorithms: Hardware software synthesis algorithms: hardware – software partitioning distributed system cosynthesis.

UNIT –II:

Prototyping and Emulation: Prototyping and emulation techniques, prototyping and emulation environments, future developments in emulation and prototyping architecture specialization techniques, system communication infrastructure.

Target Architectures:

Architecture Specialization techniques, System Communication infrastructure, Target Architecture and Application System classes, Architecture for control dominated systems (8051-Architectures for High performance control), Architecture for Data dominated systems (ADSP21060, TMS320C60), Mixed Systems.

UNIT –III:

Compilation Techniques and Tools for Embedded Processor Architectures:

Modern embedded architectures, embedded software development needs, compilation technologies, practical consideration in a compiler development environment.

UNIT –IV:

Design Specification and Verification:

Design, co-design, the co-design computational model, concurrency coordinating concurrent computations, interfacing components, design verification, implementation verification, verification tools, interface verification

UNIT –V:

Languages for System – Level Specification and Design-I:

System – level specification, design representation for system level synthesis, system level specification languages,

Languages for System – Level Specification and Design-II:

Heterogeneous specifications and multi language co-simulation, the cosyma system and lycos system.

TEXT BOOKS:

1. Hardware / Software Co- Design Principles and Practice – Jorgen Staunstrup, Wayne Wolf –2009, Springer.
2. Hardware / Software Co- Design - Giovanni De Micheli, Mariagiovanna Sami, 2002, Kluwer Academic Publishers

REFERENCE BOOKS:

1. A Practical Introduction to Hardware/Software Co-design -Patrick R. Schaumont - 2010 – Springer

SCRIPTING LANGUAGES
(Open Elective -II)

UNIT -I:

Introduction to Scripts and Scripting:

Characteristics and uses of scripting languages, Introduction to PERL, Names and values, Variables and assignment, Scalar expressions, Control structures, Built-in functions, Collections of Data, Working with arrays, Lists and hashes, Simple input and output, Strings, Patterns and regular expressions, Subroutines, Scripts with arguments.

UNIT -II:

Advanced PERL:

Finer points of Looping, Subroutines, Using Pack and Unpack, Working with files, Navigating the file system, Type globs, Eval, References, Data structures, Packages, Libraries and modules, Objects, Objects and modules in action, Tied variables, Interfacing to the operating systems, Security issues.

UNIT -III:

TCL:

The TCL phenomena, Philosophy, Structure, Syntax, Parser, Variables and data in TCL, Control flow, Data structures, Simple input/output, Procedures, Working with Strings, Patterns, Files and Pipes, Example code.

UNIT -IV:

Advanced TCL:

The eval, source, exec and up-level commands, Libraries and packages, Namespaces, Trapping errors, Event-driven programs, Making applications 'Internet-aware', 'Nuts-and-bolts' internet programming, Security issues, running untrusted code, The C interface.

UNIT -V:

TK and JavaScript:

Visual tool kits, Fundamental concepts of TK, TK by example, Events and bindings, Geometry managers, PERL-TK.

JavaScript – Object models, Design Philosophy, Versions of JavaScript, The Java Script core language, Basic concepts of Pythan.

Object Oriented Programming Concepts (Qualitative Concepts Only): Objects, Classes, Encapsulation, Data Hierarchy.

TEXT BOOKS:

1. The World of Scripting Languages- David Barron, Wiley Student Edition, 2010.
2. Practical Programming in Tcl and Tk - Brent Welch, Ken Jones and Jeff Hobbs., Fourth edition.
3. Java the Complete Reference - Herbert Schildt, 7th Edition, TMH.

REFERENCE BOOKS:

1. Tcl/Tk: A Developer's Guide- Clif Flynt, 2003, Morgan Kaufmann SerieS.
2. Tcl and the Tk Toolkit- John Ousterhout, 2nd Edition, 2009, Kindel Edition.
3. Tcl 8.5 Network Programming book- Wojciech Kocjan and Piotr Beltowski, Packt Publishing.
4. Tcl/Tk 8.5 Programming Cookbook- Bert Wheeler

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AD-HOC WIRELESS AND SENSOR NETWORKS
(Open Elective -II)

UNIT - I:

Wireless Local Area Networks

Introduction, wireless LAN Topologies, Wireless LAN Requirements.

Physical Layer- Infrared Physical Layer, Microwave based Physical Layer Alternatives, Medium Access Control Layer- HIPERLAN 1 Sublayer, IEEE 802.11 MAC Sublayer and Latest Developments-802.11a, 802.11b, 802.11g

Personal Area Networks: Introduction to PAN technology and Applications, Bluetooth -specifications, Radio Channel, Piconets and Scatternets, Inquiry, Paging and Link Establishment, Packet Format, Link Types, Power Management, Security, Home RF -Physical and MAC Layer

UNIT - II:

MAC Protocols

Introduction, Issues in Designing a MAC protocol for Ad Hoc Wireless Networks, Design goals of a MAC Protocol for Ad Hoc Wireless Networks, Classifications of MAC Protocols, Contention - Based Protocols, Contention - Based Protocols with reservation Mechanisms, Contention – Based MAC Protocols with Scheduling Mechanisms, MAC Protocols that use Directional Antennas, Other MAC Protocols.

UNIT - III:

Routing Protocols

Introduction, Issues in Designing a Routing Protocol for Ad Hoc Wireless Networks, Classification of Routing Protocols, Table –Driven Routing Protocols, On – Demand Routing Protocols, Hybrid Routing Protocols, Routing Protocols with Efficient Flooding Mechanisms, Hierarchical Routing Protocols, Power – Aware Routing Protocols.

UNIT – IV:

Transport Layer Protocols

Introduction, Issues in Designing a Transport Layer Protocol for Ad Hoc Wireless Networks, Design Goals of a Transport Layer Protocol for Ad Hoc Wireless Networks, Classification of Transport Layer Solutions, TCP Over Ad Hoc Wireless Networks, Other Transport Layer Protocol for Ad Hoc Wireless Networks.

UNIT – V:

Wireless Sensor Networks

Introduction, Sensor Network Architecture, Data Dissemination, Data Gathering, MAC Protocols for Sensor Networks, Location Discovery, Quality of a Sensor Network, Evolving Standards, Other Issues.

TEXT BOOKS:

1. Ad Hoc Wireless Networks: Architectures and Protocols - C. Siva Ram Murthy and B.S.Manoj, 2004, PHI.
2. Wireless Ad- hoc and Sensor Networks: Protocols, Performance and Control - Jagannathan Sarangapani, CRC Press.

REFERENCE BOOKS:

1. Ad- Hoc Mobile Wireless Networks: Protocols & Systems, C.K. Toh , 1st Ed. Pearson Education.
2. Wireless Sensor Networks - C. S. Raghavendra, Krishna M. Sivalingam, 2004, Springer

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DEVICE MODELLING
(Open Elective -II)

UNIT -I:

Introduction to Semiconductor Physics:

Review of Quantum Mechanics, Boltzman transport equation, Continuity equation, Poisson equation.

Integrated Passive Devices:

Types and Structures of resistors and capacitors in monolithic technology, Dependence of model parameters on structures

UNIT -II:

Integrated Diodes:

Junction and Schottky diodes in monolithic technologies – Static and Dynamic behavior – Small and large signal models – SPICE models

Integrated Bipolar Transistor:

Types and structures in monolithic technologies – Basic model (Eber-Moll) – Gummel - Poon model-dynamic model, Parasitic effects – SPICE model –Parameter extraction

UNIT -III:

Integrated MOS Transistor:

NMOS and PMOS transistor – Threshold voltage – Threshold voltage equations – MOS device equations – Basic DC equations second order effects – MOS models – small signal AC characteristics – MOS FET SPICE model level 1, 2, 3 and 4

UNIT -IV:

VLSI Fabrication Techniques: An overview of wafer fabrication, Wafer Processing – Oxidation – Patterning – Diffusion – Ion Implantation – Deposition – Silicon gate nMOS process – CMOS processes – n-well- p-well- twin tub- Silicon on insulator – CMOS process enhancements – Interconnects circuit elements

UNIT -V:

Modeling of Hetero Junction Devices: Band gap Engineering, Band gap Offset at abrupt Hetero Junction, Modified current continuity equations, Hetero Junction bipolar transistors (HBTs), SiGe

TEXT BOOKS:

1. Introduction to Semiconductor Materials and Devices – Tyagi M. S, 2008, John Wiley Student Edition.
2. Solid State Circuits – Ben G. Streetman, Prentice Hall, 1997

REFERENCE BOOKS:

1. Physics of Semiconductor Devices – Sze S. M, 2nd Edition, Mcgraw Hill, New York, 1981.
2. Introduction to Device Modeling and Circuit Simulation – Tor A. Fijedly, Wiley-Interscience, 1997.
3. Introduction to VLSI Systems: A Logic, Circuit and System Perspective – Ming-BO Lin, CRC Press, 2011

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD
M. Tech – I Year – II Sem. Embedded Systems

ADVANCED EMBEDDED SYSTEMS LABORATORY

Note:

- The following programs are to be implemented on ARM based Processors/Equivalent.
- Minimum of 10 programs from Part –I and 6 programs from Part -II are to be conducted.

Part -I:

The following Programs are to be implemented on ARM Processor

1. Simple Assembly Program for
 - a. Addition | Subtraction | Multiplication | Division
 - b. Operating Modes, System Calls and Interrupts
 - c. Loops, Branches
2. Write an Assembly programs to configure and control General Purpose Input/Output (GPIO) port pins.
3. Write an Assembly programs to read digital values from external peripherals and execute them with the Target board.
4. Program for reading and writing of a file
5. Program to demonstrate Time delay program using built in Timer / Counter feature on IDE environment
6. Program to demonstrates a simple interrupt handler and setting up a timer
7. Program demonstrates setting up interrupt handlers. Press button to generate an interrupt and trace the program flow with debug terminal.
8. Program to Interface 8 Bit LED and Switch Interface
9. Program to implement Buzzer Interface on IDE environment
10. Program to Displaying a message in a 2 line x 16 Characters LCD display and verify the result in debug terminal.
11. Program to demonstrate I2C Interface on IDE environment
12. Program to demonstrate I2C Interface – Serial EEPROM
13. Demonstration of Serial communication. Transmission from Kit and reception from PC using Serial Port on IDE environment use debug terminal to trace the program.
14. Generation of PWM Signal
15. Program to demonstrate SD-MMC Card Interface.

Part -II:

Write the following programs to understand the use of RTOS with ARM Processor on IDE Environment using ARM Tool chain and Library:

1. Create an application that creates two tasks that wait on a timer whilst the main task loops.
2. Write an application that creates a task which is scheduled when a button is pressed, which illustrates the use of an event set between an ISR and a task
3. Write an application that Demonstrates the interruptible ISRs(Requires timer to have higher priority than external interrupt button)
4. a).Write an application to Test message queues and memory blocks.
b).Write an application to Test byte queues
5. Write an application that creates two tasks of the same priority and sets the time slice period to illustrate time slicing.

Interfacing Programs:

6. Write an application that creates a two task to Blinking two different LEDs at different timings
7. Write an application that creates a two task displaying two different messages in LCD display in two lines.
8. Sending messages to mailbox by one task and reading the message from mailbox by another task.
9. Sending message to PC through serial port by three different tasks on priority Basis.
10. Basic Audio Processing on IDE environment.